



CURRENT JOB OPENINGS

RISE | Visual Effects Studios was founded in 2007 by Sven Pannicke, Robert Pinnow, Markus Degen and Florian Gellinger in Berlin. The plan was to focus with a small, hand-picked team on German TV and feature film effects – but that plan failed.

Today, the award-winning company has roughly 100 permanent staff members in addition to 100 freelance artists in Berlin, Munich, Stuttgart, Cologne and London, making it one of the biggest VFX studios in central Europe. RISE has become "partner in crime" for directors like Tom Tykwer (*Babylon Berlin, A Hologram for the King, Cloud Atlas*) or Wes Anderson (*The French Dispatch*), studios like Marvel (*WandaVision, The Avengers films, Black Panther, Captain Marvel, Doctor Strange, Guardians of the Galaxy etc.*), Netflix (*Dark Season 1-3, Stranger Things Season 3*) and HBO (*Westworld, Lovecraft Country*). Its sister production company RISE PICTURES develops its own original content and co-produces films and series for an international audience such as *Stowaway* and *Dragon Rider*.

RISE acts as collaborator for episodic series as well as television and feature film, from early concept to mastering, concept art and previs, every day on set, during effects production and animation, as an advisor for the Digital Intermediate process. Our supervisors are reliable, creative partners for directors, production designers and directors of photography alike – from the first to the final step of the way.

RISE Visual Effects Studios is searching for a
VFX Coordinator (d/f/m) - Staff
to start in our Stuttgart or Munich office ASAP.

Responsibilities:

- Project management, in particular the controlling of resources and the reporting to the VFX supervisor and producer
- Transferring, tracking and management of the customers' notes
- Preparation of dailies and cinesync sessions
- Preparation and conduction of deliveries
- Data management of received VFX plates and reference material
- Ensure that the team members meet their deadlines
- Managing of render farm priorities
- Communication with the customer

Required Skills:

- Basic knowledge of the industry's terminology
- The ability to organize yourself and multi-task
- Good team working ability and assertiveness without being bossy
- Good in working with deadlines
- Good problem solving ability
- Positive and proactive attitude to ensure a good atmosphere within the team
- Experience as a VFX coordinator
- Experience with Excel, Shotgun, Filemaker, Hiero or Avid is a plus
- Very good German and English skills

Please apply via www.jobs.risefx.com !

RISE Visual Effects Studios is searching for a
VFX Producer (d/f/m) - Staff
to start in our Stuttgart, Munich or Berlin office ASAP.

Responsibilities:

- Project management, in particular to ensure the successful production and management of projects
- Cost estimation, bidding, same as tracking and managing cost efficiency
- Personnel planning and allocation of resources
- Organizing the workflow and your team ensuring that all members meet their deadlines
- Communication with the client
- This position requires you to work on-site

Required Skills:

- Extensive experience in VFX production (3+ years)
- The ability to work independently and to organize yourself and a crew of 10+ people
- Detail oriented and constant improvement of operational efficiency
- High sense of responsibility
- Extensive experience with Excel, Filemaker or MS Project
- Positive and proactive attitude to ensure a good work atmosphere
- Very good German and English skills
- A great sense of humor is a plus

Please apply via www.jobs.risefx.com !

More open positions you can find on our website. You don't see what you're looking for? We are always looking for experienced artists (staff/freelance) to join our fantastic team and work together on our amazing projects. Therefore apply online via "Speculative Application". Check out: jobs.risefx.com for further instructions. Happy to hear from you!